

Participant's Adventure Guide

Senior Scout Adventure

Magaliesberg 2026

Last updated: 18 November 2025



SCOUTS[®]
South Africa

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Welcome, we have received your application to participate in the Senior Scout Adventure Magaliesberg (SSAM). This is your personal copy of the Participant's Adventure Guide and contains all the details of the Adventure.

SSAM 2026 is the second Senior Scout Adventure to take place in the Magaliesberg, and you are scheduled to be on it! The event is based on the Cederberg Adventure which has proved to be one of the highlights in the Scouting calendar. We hope that you enjoy the fun packed program that takes place in the wilderness areas of the Magaliesberg.

Programme features combine the best of advanced Scouting to provide you with fun and a real challenge – hiking, rock climbing, sailing, canoeing etc.! This is an unbeatable recipe for fast-moving enjoyment and action.

You will be camping and hiking with your Patrol in the mountains, as well as meeting and sharing experiences with others from all over Gauteng.

Please Read this guide carefully.

This guide provides information that will make your adventure fun – Read it carefully.

The Magaliesberg

The Magaliesberg mountain range lies some 60km north of Johannesburg and extends from Rustenburg eastward cutting through Pretoria/Tshwane.

It is renowned for its spectacular landscapes and rock formations as well as the increasingly rare Aloe Peglerae. The mountains get their name from Chief Mogale who lived in the area in the 1840s.

The Magaliesberg is remarkable in many ways. The mountains are over 2000 million years old (half the age of the earth); they are made mainly from quartzite, the remains of an ancient sea bed. Humanoid habitation of this region goes back millions of years as is evidenced by the early-man fossils found at the nearby Sterkfontein caves.

The Magaliesberg boasts diverse and largely unspoilt plant habitats. The mountain lies at the confluence of two biological regions; the Bushveld to the north, the Grassveld to the south and which provide shelter and hunting grounds for various fauna, such as Leopard and Cape Vulture.

The Magaliesberg has been witness to many battles between local peoples and international struggles such as the Anglo-Boer war. The Magaliesberg Biosphere was proclaimed an international Biosphere Reserve by UNESCO on 9 June 2015, having been recognised for its exceptional natural, cultural and human characteristics. For more information on the Magaliesberg Biosphere see [here](#).



Contents of this Guide

Section A:	Planning and Organisation
Section B:	Arrival at SSAM Headquarters
Section C:	On the trail in the Magaliesberg
Section D:	Personal Kit and First Aid List
Section E:	Patrol Kit and First Aid List
Section F:	Itineraries, Routes, Maps and Activity Centres
Section G:	Badge positioning

Contacts:

Adventure Organiser SSAM@Scouts.org.za

Emergency Telephone Number at SSAM Headquarters:

Key Dates:

Participation fee paid	30 November 2025
Parent Consent submitted	5 December 2015
Application for MCSA membership	5 December 2025
Last date for 85% discount	2 January 2025
Arrival at the event	15:00 on 7 January 2026
End of the event	16:00 on 11 January 2026

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Section A: Planning and Organisation

Preparation for the Adventure

Your Adventure expedition begins at home. You should begin planning and training before arriving at the Adventure.

Patrol Composition

Patrols:

- Scouts from the same Troop are placed in the same Patrol as far as is possible, however, Patrols with more than 10 Scouts will be split and other Scouts added to make up Patrols of 10.
- If fewer than 10 Scouts applied from a Troop, the remaining places will be filled with Scouts from other Troops.
- An adult Patrol Ranger will be assigned to your Patrol where possible.

Training for Adventure

You need to get into shape for the Adventure. Carrying a rucksack up steep, rocky trails - and particularly rough hiking where there are no trails - requires you to be in top physical shape when you arrive at the Adventure. You'll enjoy it more and be less likely to have medical problems if you're fit. Jogging, running uphill, and hiking with a full pack (including everything you intend to carry on the trail) is strongly recommended as part of your training. You can do this individually, or with other members of your Patrol. As soon as your Patrol has been formed, where possible the Patrol Leader will want to train the Patrol for the Senior Scout Adventure. This will include: -



Sharpening Your Hiking and Camping Skills

Time and effort spent in sharpening your hiking and camping skills will allow you more time to enjoy the natural beauties of the Magaliesberg and the programme features of the Adventure. The best way to practice and develop these skills is to participate in several outings with your Patrol.

Gathering Your Equipment

Backpacking requires proper equipment just as any outdoor sport. Without suitable equipment you will face unnecessary hardships. Take only what you need. **Remember, the key to enjoyable backpacking is to travel lightly.** Check your equipment against the recommended kit list given later in this booklet. This is the maximum amount of kit. Some backpackers can reduce this list and still be comfortable and clean. You should aim to carry no more than 20% of your body weight (this includes food and water). Aim for <15%.

Packing Your Rucksack

Here are a few tips for packing your backpack:

Aerosol cans and glass jars are not suitable for backpacking because of their bulk and fragility.

- Small articles should not be loose in your pack. Put them in a bag.
- Plastic bags are good for packing - they keep your gear separated and dry even if your pack gets wet.
- Keep most weight near the top of your pack, nearest your body.
- Your map, rain cape, first aid kit and camera should be readily accessible.
- Always put the same items in the same place. Then you can find them easily.
- Check your pack weight and keep it as low as you can, if it weighs more than 10kg (without food and water) it is too heavy.

Using a Map, Compass and GPS:

Most trails in the Magaliesberg are not marked. It is essential therefore that you have and understand how to use a map, compass and a cell phone navigation app. Study the map of the Magaliesberg area. Sharpen-up your map-reading skills. Google Earth kmz files of the route will be provided. We **STRONGLY** recommend that you study the route in Google Earth before arriving. See further details in the Hiking section of this document.

Footgear:

Good hiking boots are a must for the Adventure. Without a good pair of **broken-in** hiking boots, you will have to endure many blisters or sore feet at best. To avoid blisters, toughen up your feet beforehand at home by training hikes. The moment you feel a tender spot developing on your feet you should immediately place some adhesive plaster over it. This usually stops a bad blister from developing. Make sure you bring along **specialised blister plasters** for this purpose which you can buy from any pharmacy.

Clothing:

The Magaliesberg can be very hot, but you should be prepared for all kinds of weather. It is highly likely that there will be afternoon thunder showers when temperature can drop quickly. A groundsheet to shelter under could be very useful during a storm. Bring a garbage bag to cover your rucksack. A windproof jacket or anorak with hood is essential for protection against wind and cold in the mountains. During cold periods it becomes especially important to stay dry. Several light layers of clothing are better than one heavy layer since air trapped between layers of clothing provides a high degree of insulation. A hat, for the sun is absolutely vital. Long sleeve shirts with collars will also provide sun protection.

Socks:

Get yourself good quality thick hiking socks.

Labels:

Label all of your clothing and equipment with your name and Unique Number so you can readily identify what is yours if lost.

Before leaving home

Do not bring extra money or valuables, as SSAM have no facilities for safe keeping.

Section B: Arrival at SSAM Headquarters**Location of SSAM Headquarters:**

The start of SSAM is located 14km from the town of Mooi-nooi, on the northern side of the Magaliesberg:

- Distance from Johannesburg: (104km, 2hours)
- Distance from Pretoria: (76 km 1hr 20min)

SSAM Headquarter and Drop-off/Collect location: "Maretlwane Experience"

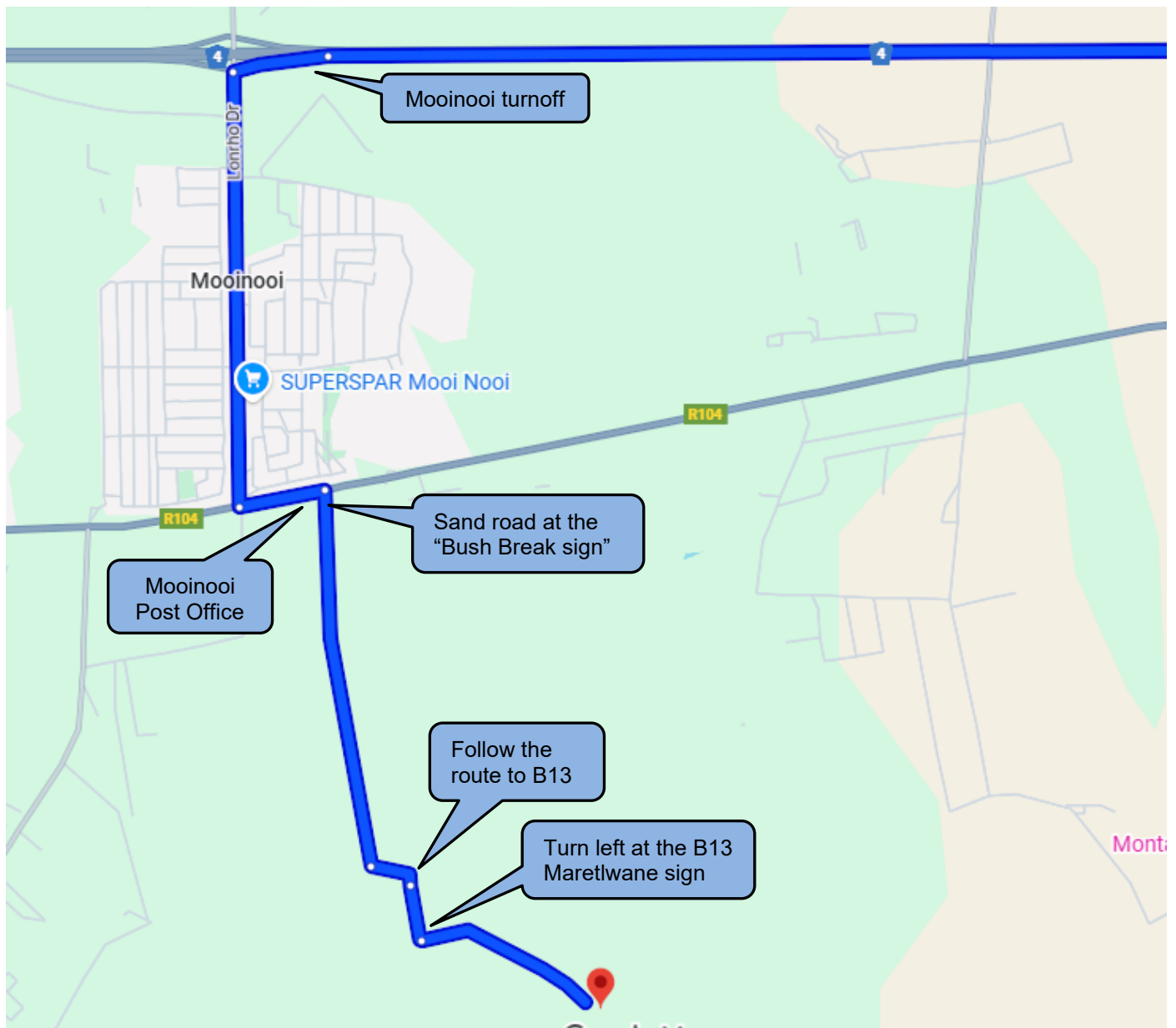
Search in Google Maps for:
"Maretlwane Experience" or "Maretlwane Wilderness School"

GPS: -25.78411S, 27.57649E

"SSAM" signboards will be on display from the Mooi-nooi-R104 intersection

- Dropoff 15:00 – 15:30 on 7 January 2026
- Collect Scouts at 16:00 on 11 January 2026

Scouts should plan to arrive at SSAM headquarters between 15:00 and 15:30 on 7 January 2026. For registration. The event officially starts at 17:00. Do not be late.



Travel Instructions:

1. Take N4 to Mooינווי. Turn off the highway at Mooינווי and follow the road straight through the town;
2. At the T junction, turn left onto the R104 towards Hartbeespoort;
3. After 300m (at the Mooינווי Post Office) turn right onto a sand road at the "Bush Break" sign;
4. Follow the road southwards, passing the turn off to "Bush Break";
5. At the junction, follow the B13 sign (straight ahead);
6. Turn left at the B13/Maretlwane sign;
7. Follow the road to the Maretlwane gate. This gate is locked. There should be someone there to let you in. If not, phone the organisers;
8. After entering, turn left and follow the road;
9. Keep right at the "Wilderness School" sign;
10. When you get to the next junction, Scouts should be off loaded and walk the remaining distance;
11. Turn your car around and exit the same way;

Note that a vehicle with higher clearance is preferred as these roads may be eroded due to summer rain. There are sections where the road is only one vehicle wide. Drive carefully.

It is highly recommended that you share lifts with other Scouts to reduce costs and the number of vehicles entering Maretlwane.

Summary of events after your arrival

Upon arrival at the SSAM Headquarters, a member of the Adventure staff will be available to direct you. All Adventure staff are there to ensure that you and your Patrol have a great time.

Checking-In

- The Patrol should arrive in full Scout uniform.
- All Scouts from your Troop should report to the Camp Registrar on arrival to register.
- **Parents/transport should not depart until the Scout is officially registered**
- You will be advised of the SSAM Patrol to which you have been allocated, and will be free to go to meet them.
- **Bring a separate bag labelled with you name for your uniform and any excess kit that you do not want to hike with. This can be left at HQ. Do not bring valuables.**

The **Patrol Leader** will attend the Patrol Leaders' Orientation Briefing to discuss Routes and Itineraries given by the Hiking Manager. Two maps will be handed to PL's at this briefing and it is highly recommended that the PL understands the locations of the of the hike transport drop-off and pickup points, Trail Camps and Activity Centres. These are clearly marked on a map which will be on display at the opening.

The **Patrol Ranger** will meet the Patrol, if this has not already been done, and attend a briefing given by the Adventure Organiser and Hike Manager.

Trail Food Issue

The PL or Assistant PL must report to the Manager: Scout Catering to discuss the trail rations, distribution thereof and collection of the ration packs for the entire event.

Rations will be distributed once, at the start of the event. Do not make the mistake of looking at the amount of food and thinking it is not all necessary and may be discarded. Participants are encouraged to bring suitable lightweight sealable **containers** to decant foodstuffs such as sugar, jam, salt etc.

Trail rations that are suitable for strenuous backpacking must be light to carry, be nutritious, reasonably tasty, and easy and fast to cook. The availability of light backpacking rations is limited so, on the trail, the suppers and sometimes breakfasts, will comprise some dehydrated meals. For those of you who may be unaccustomed to dehydrated food, the secret in preparing meals is to make sure that you add the right amount of water as indicated in the instructions on the packet. Use the measuring cup (recommended in the Patrol equipment list) to make sure that you add the correct amount of water.

Provision is made in the Adventure Online Application to record **special dietary** requirements such as Vegetarian, Halaal, Kosher, etc. Whilst we will try to accommodate individual member specific dietary needs, we would, in the main, only be able to accommodate one or two different dietary needs within each Patrol. Patrol Leaders are requested to discuss this with members of the Patrol and obtain consensus where complex dietary requirements arise.

You may want to pack the supplies according to meals and distribute it as such amongst your Patrol.

Place your share of the trail rations in your rucksack for security overnight. Animals (especially baboons) have a habit of making off with food left lying in the open. Don't leave scarves, cameras, or any items of kit lying around. Ensure that they are safely stowed away in your rucksack at all times. For security, ensure that there is always at least one member of your Patrol present in your campsite.

Storage of Excess Baggage

Shortly after the Opening Ceremony, you will change out of your uniform and into hiking gear/camp uniform. Your uniform must be packed away neatly, into a bag that will stay at HQ, for use again on the last day.

Excess luggage will be stored off-site and will not be accessible until the end of the Adventure. Ensure that the bag that you bring from home is large enough to house your excess baggage, is named and able to be locked or sealed. There should be no need to store anything other than your uniform.

Experience has shown that "sealing" one's excess luggage in a black refuse bag is not practical, a sturdier cover-all is needed.

Bring a large label for attaching to your baggage, to additionally aid identification.

Religious Services

A short non-denominational prayer will be said at the Opening and Closing Ceremony.

Tuck shop

There will be NO tuck shop at the event. Please do not bring items that could end up as litter.

Section C: On the trail in the Magaliesberg

It is strongly recommended that you read this material and include it in your training before the Adventure. Have these practices firmly in your mind when you arrive, and put them into practice from day one.

Camping and backpacking in the mountain wilderness is a privilege. This privilege carries with it a great responsibility to preserve and not to desecrate its natural beauties. This responsibility is placed squarely on your shoulders.

You will be walking over private land. The owners of this land have taken great care, over several generations, to ensure its pristine, unspoilt beauty, for your appreciation.

The Scout Law and the Outdoor Code are the Laws of this Adventure.

The Outdoor Code

- I will treat the outdoors – our veld, rivers and mountains – as a heritage to be cherished and protected, and to be enriched for our own greater enjoyment and for future generations. I will learn to understand nature and her ways.
- I will learn how to practice conservation of soil, water, forests, grasslands and wildlife, and urge others to do the same.
- I will treat public and private land with respect, remembering that the use of the outdoors is a privilege.
- I will prevent fires and not make any open fires on this Adventure.
- I will keep my litter and garbage out of South African waters, fields, woods, veld and roadways.
- Whenever I take from nature for my own use, I will endeavour to return a share of her bounty.

This means that:

- No open fires will be made (gas cookers are allowed),
- No litter will be dropped – Tissues and Wet-wipes are banned from the event,
- All waste material will be taken home (bring a bag for it),
- No bathing or washing of plates/pot in the rivers. Collect water then wash well away from the rivers. Water in the rivers is clean enough to drink – keep it that way.
- Use the bucket toilets provided at the Trail Camps. You are required to leave them in the condition you found them (clean and empty).
- Report to the Trail Camp Managers before departing, as they will insist on a full inspection of your camp site.
- If needing to relieve yourself while hiking, dig a cat-hole not less than 50m away from a waterway and cover all waste with a pile of rocks.
- Do not remove/move or disturb any plants, rocks, animals etc.
- **If your Patrol is found to disregard these rules, your Patrol will be asked to leave the Adventure immediately and your Troop may not be invited again.**

On the Trail

All Patrols will camp at HQ on the first night and cook their first meal there. Early the next morning, some Patrols will depart for the start of the hikes, and others for the activities (Water Activities and Rock Climbing).

It is essential that you are ready to depart at 06:30 so that you can walk in the cool of the day and be at your destination before the afternoon thunder storms start. Each Trail camp provides some natural protection in the case of lightning.

Hiking

You should not hike at your top speed when on the trail, or you will see nothing but the heels of the person in front of you. Relax and set an easy pace that lets you look around. There's no rush. You are not racing anyone. Take advantage of the many beautiful and unusual sights around you. Hiking in the mountains is not just a method of

getting from A to B. It can be the most enjoyable activity of your expedition if you will slow down enough to enjoy it. Take frequent rests and enjoy the scenery. Your chances of seeing wildlife are much greater when hiking than in camp, so keep your eyes open. Relax and enjoy the beauty and the comradeship of your fellow Scouts. Make sure the Patrol keeps together and strictly follows your itinerary.

The Magaliesberg can be hot in summer. A wise Patrol will set off hiking during the early part of the day when it is cool; have breakfast after an hour or so on the trail and rest up. There are multiple opportunities to swim along the way. Each Trail Camp has a swimming opportunity nearby. Sun rise is at 05:20 and sun set is at 19:00 in January.

Backpacking and Camping

Backpacking and camping is the major activity at an Adventure. When your trip is over, you will probably find that your memories are mainly those of just 'camping out' in the mountains and kloofs; of sleeping in the open among the rocks under the brilliant stars; or of swimming in a mountain pool.



Your willingness to share the daily tasks around camp - to pitch in and do whatever needs to be done without being asked by your Patrol Leader - will make a world of difference.

During your hike around the Magaliesberg, you will camp at:

Trail Camps

Here you will make your camp in the mountains by yourselves as you make your way from one Activity Centre to another. Bring 2 litre water bottles so that you can collect sufficient water from the closest stream without having to do many return trips. Make sure that your water bottles & containers are full when entering the high area. Wherever you are, enjoy the uniqueness of the site, and leave as little evidence of your presence as possible. Remember, no fires or open flames of any sort are permitted. See elsewhere in this document regarding gas stoves.

Activity Centres

Here the Activity Centre Leader and his assistants will meet you, greet you, and help you to gain the maximum fun and enjoyment out of their activity.

Hiking through private farms

To reach some Activity Centres, you will be hiking through private farms and occasionally through fruit orchards. Without the kind co-operation of these farmers, it would not have been possible to have the Adventure. Therefore, you are on your Honour to maintain a high standard of behaviour as Scouts enjoying a privilege. We are confident that you will not let us down.

Particular points to watch are: -

- When crossing a farm take the shortest route across to your destination. When hiking through orchards, ploughed or cultivated lands KEEP TO THE ROADS, or walk around them. Should you meet a farmer or farm manager greet him politely.
- Do NOT climb over fences. Always look for a gate, even if this means a detour. If the gates are closed, re-close them after you have passed through.
- Do not pick, pick up, or eat any fruit when you are passing near or through any orchards. Not only is there a real health hazard of poisoning from insecticide sprays on the fruit, but also we do not want to jeopardise the goodwill of the farmers who depend on the fruit for a living. Strong action will be taken against anyone who breaks this rule.
- Do NOT use any of the farm facilities like ablution blocks without the farmer's permission.
- Keep out of the farmer's way - and his workers - as far as possible. This is a busy time on the farms and work must not be hindered by our presence. Should he stop and wish to talk you may, of course, have a conversation with him. Farmers should only be approached in cases of REAL EMERGENCY - in all other cases contact the Adventure staff.

Swimming

To cool off when hiking, take every opportunity to swim in any mountain streams you may find along your route. These refreshing swims along the trail add greatly to the enjoyment of the hike. There will be many opportunities for swimming in both large pools in the kloof and in small mountain streams. You may also swim in the dam at the Water Activities Centre. Sensible hikers do not DIVE or JUMP into mountain pools owing to the hazard of submerged rocks. The water is generally clear, and even if one can see the rocks in the pools it is easy to misjudge their distance below the surface. There is no bilharzia risk. Be wise, enter pools carefully after inspecting them for submerged logs etc. Always check carefully. A crocodile was once found in one of the pools you will be visiting!

Magic Moments

Much of the comradeship and informal fellowship in your Patrol is built while you are cooking and chatting at the end of the day at your camping site. Don't let these "magic moments" deteriorate into merely "fooling around". This is when you can prove your worth to your fellow Scouts. Play your full part in camp - don't always wait until you are asked to lend a hand. If you meet other Patrols on the Trail or at the Activity Centres be friendly and swap stories of your adventures.

Fires and Cooking

As you will be hiking and camping in mountains with the potential of veld fires, no fires will be permitted anywhere. All cooking must be done on backpacking stoves. This is a strict rule.

Safety precautions when using gas stoves

Make sure the stove is standing firmly on a flat base in an area, at least 2 metres in diameter, clear of inflammable bushes/undergrowth/kit. First have your matches ready. THEN turn on the gas and light the stove immediately. Always make sure the gas is properly turned off when you have finished cooking. When changing cylinders make sure there are no leaks. Carry empty cylinders to HQ to dispose of them.



Safety

If you are injured or ill

If you read your map correctly, you always know your approximate position in relation to the Activity Centres and HQ where you can get help. If a member of your Patrol is injured do not attempt to move them if they are unable to walk.

If they are seriously hurt, phone the emergency number (front page of this document). If you do not get through, send at least two members of your Patrol to the nearest Activity Centre or HQ for help. The Patrol Leader always stays with the injured or ill person until they are handed over to the Adventure Staff. The Patrol Leader then re-joins their Patrol.

(Note that you must keep your backpack with you at all times and not leave it with the injured person as they may be taken to a different location to you and you will be left without your kit).

Consideration will be given to your being sent back home should the Medical Team deem you unable to continue hiking on the Adventure.

Accidents

The most serious accidents that could happen on the Adventure are those that could occur from falls when negotiating small cliffs, rocky outcrops, and descending gullies. When hiking you must be constantly alert to the ever-present danger when climbing or descending steep, rocky mountain slopes or gullies. Common sense will help you to differentiate between the difficult and dangerous areas and to by-pass the dangerous areas completely. Avoid gullies with loose stones and rubble. Your Patrol Leader has the responsibility for choosing the safest and best route when your Patrol is hiking. Follow him/her at all times. Loose rocks are easily dislodged and crumble. Great care needs to be taken to make sure of each step taken. Avoid rolling rocks downward, particularly if your Patrol is below you. WATCH OUT FOR LOOSE ROCKS AT ALL TIMES.

If your Patrol is descending a mountainside unknown to you, the Patrol Leader should look for easy 'leads' that lead down through the rock bands. Usually these are found on the slopes of gullies, rarely on the buttresses or on the shoulder of a rock band. Often a recce is necessary to find a safe way.

Beware of lightning and flash floods

Summer is the wet season in the Magaliesberg and afternoon thunder storms are to be expected. During a lightning storm, avoid shelter at the base of trees. If caught in the open, lie down in a sheltering gully or ravine so that there are other portions of land higher than your body. Stay away from fences that conduct electricity, and do not hike on high ground.

During periods of heavy rain, stay away from the bottom of gorges/kloofs or in narrow streambeds. These are areas likely to experience flash floods. Be sure to make your camp on higher ground. Innocent thread-like streams - and the bigger ones - can become raging rivers in very little time. The streams drain a huge catchment area and water levels can rise rapidly. So make your camp where it is high and dry. Start hiking early in the morning so your day's hiking is over by the afternoon when the storms typically appear.

What to do when lost or "Confused"

Yes, 'confused' is the word for it. No one ever gets lost at a Senior Scout Adventure. If your Patrol stays together whilst hiking instead of stretching over a long distance on the trail, the possibility of anyone becoming lost is remote. It is the duty of the Patrol leader to keep their party together. Most accidents occur to individuals who have separated from their Patrols; so keep together at all times. The Patrol Leader should never allow one member of his Patrol to leave camp alone. Always be sure there are 3 or more in the party if they make any side trips or leave camp without the rest.

If you use your map and navigation app correctly, you are not likely to lose your way. If, however, someone gets separated from the Patrol, or the whole Patrol gets 'confused', it is best to travel downhill until you come to a path or road, and failing this to continue down a stream until you reach the main valley. The peaks make good landmarks and are usually visible for kilometres. Use them to locate your position on the map. If you or the Patrol is 'confused' do not attempt to travel at night. Stop in a safe camping area and make camp. Most searching, except in dire emergencies, is done in daylight. Prepare yourself for as comfortable a night as possible.

Hypothermia (Abnormally low body temperature)

Although you are very unlikely to encounter the conditions that can cause hypothermia, you and all members of the Patrol should have an understanding of the subject. Hypothermia means loss of heat or, more precisely, a lowering of the temperature of the body's inner core and leads to uncontrollable shivering, followed by increasing clumsiness and loss of judgement, and a fairly rapid descent into unconsciousness and death. Adequate knowledge, adequate clothing, emergency shelter, and emergency rations would prevent most accidents from hypothermia.

The conditions for hypothermia are:-

- COLD (not necessarily extreme)
- WETNESS (caused by rain, melting snow, immersion or even condensed perspiration)
- WIND (which vastly increases the chilling effect of coldness and wetness)
- A LIKELY VICTIM (meaning a person who is probably exhausted, hungry and is certainly unprepared to protect him/herself)

a combination of four factors are likely to be present.

Heat Exhaustion

When backpacking on the Adventure, you will probably sweat more than usual. To avoid dehydration in the hot summer you need to drink water from time to time. Be sure to drink when you feel thirsty and not just for the sake of it. Over hydration is equally as dangerous as dehydration. Additional salt is not required.

The main symptom is faintness, usually with a sense of pounding of the heart. The person feels ill and cold, and complains of weakness and dizziness. Commonly they have a severe headache. They are ashen pale and their skin is cold and clammy. Collapse is frequent. A person who has collapsed and is sweating freely almost certainly is suffering from heat exhaustion.

The treatment is simple:-

- Move the patient to a cool shady area.
- Allow them to rest and cool off.
- Make the patient lie down with their legs and feet elevated. Remove their hat, shirt, and vest (if any)
- If they are conscious, give them regular sips of cool water until such time as they feel they have had enough.
- The patients must not expose themselves to heat again on the same day.



If recovery is not prompt and complete, remove the patient to HQ.

Scouts and their leaders should train for tough hiking before the Adventure to reduce the possibility of collapse from heat exhaustion. Swim on the trail as often as you can, and take frequent rests.

Don't handle animals and snakes

Do not handle ground animals like rats etc. as they often transmit plague or rabies. There are several poisonous snakes in the Magaliesberg - the Cape Cobra, the Puff Adder, the Rinkhals, and the Berg Adder are the most dangerous. If you come across them - and you should take the normal common-sense precautions just as you would anywhere else - DO NOT INTERFERE WITH THEM. Give them a wide berth and LEAVE THEM ALONE. Under NO circumstances pick one up, whether alive or supposedly dead. **DO NOT FEED ANY ANIMAL, ESPECIALLY BABOONS. Do not leave food unattended.**

Always walk in single file, not abreast. This gives snakes the best chance to move out of your path.

Health

The strict adherence to proper health and sanitation practice is even more important than at home. Each camper is responsible to the other members of his Patrol. For example, if the person doing the dish washing does not wash the dishes properly there is the risk of infection and dysentery. Here are some good trail practices:-

Keep personally clean

Don't allow yourself to become dirty and sloppy. Swim when you get the opportunity. Do not wash the soap off yourself or do your laundry in the pools or streams. Think of the Patrols that are following you and who may need drinking water.

Wash your dishes and cutlery carefully

Well before you have finished your cooking, place a billy on the stove for dishwashing. Not only is it easier to wash with hot water, it is also safer. Make sure that you wash away from streams or pools. Careless dishwashing sooner or later leads to illness. Remember that someone downstream may rely on that water for drinking.

Drinking Water

Water in the mountains is generally safe for drinking. If possible, always draw your drinking water from a running stream or spring. Where there are farms and habitation, bear in mind that upstream pollution may have occurred and that the streams or dams are polluted with insecticides.

Take proper care of your feet

Cleanliness of feet and socks is a MUST for hiking comfort. Wash them before and after a hike. Change socks daily. In the evening, enjoy the comfort of dry socks and tackies. Treat cuts and sores on the feet with antiseptic and bandages. Blisters should receive immediate attention with plaster the moment you feel a tender spot developing; don't wait until a real blister develops.

Toilets

Chemical toilets are provided for your use at HQ and Water Activities. A special retriever will be made available for items that may not be disposed of in the chemical toilets. At all trail camps, your Patrol must use the buckets provided. Before departure your Patrol will be told where to dispose of the waste. The buckets should be cleaned before you depart. The soil in the Magaliesberg is very shallow so it is not easy to dig cat-holes. The Trail Camp Manager will advise where a disposal hole can be dug and will provide appropriate tools.

Do not put other materials such as garbage, paper or rubbish in the trench as animals will dig it up. Before leaving, be sure to fill the trench completely, pack down the earth and mound over to avoid erosion. Place stones over the mound.

Your Patrol must report to the Trail Camp Manager before departure. A full inspection of your campsite will be carried out. You will not be allowed to proceed until it meets the approval of the Camp Manager. To avoid delay, take care to not mess in the first place.

Wilderness Manners

The importance of good wilderness manners cannot be over-emphasised. Because there will be a large number of Scouts attending the Adventure, it is necessary to be even more careful about wilderness manners. We have been given the privilege of holding the Adventure in a declared wilderness area - let us be worthy of this trust.

Each participant must do everything possible to preserve the beauty and wonder of the Magaliesberg Biosphere through good Scout camping.

Every Participant and Staff member will be required to sign a copy of the Adventure's Outdoor Code as a personal undertaking.

THE SENIOR SCOUT ADVENTURE OUTDOOR CODE AND PERSONAL UNDERTAKING

(To be signed by Participants and Staff)

I undertake and pledge to treat the Outdoors – our veld, rivers and mountains as a heritage to be cherished and protected for the use and benefit of future generations. By accepting this I take it upon myself never to deface the environment by applying graffiti or tagging symbols anywhere in the Magaliesberg Conservancy Area.

I will treat public and private land with respect, remembering that the use of the Magaliesberg Wilderness Area and its surrounding farm lands is a rare privilege.

I will not light any form of fire in the Wilderness Area except at an Activity Centre, with the express authority or direction of the Base Leader, where all manner of precaution will be taken.

I agree to take out all items of rubbish that I, or my Patrol, have brought into the Magaliesberg Wilderness area. I further understand that all rubbish is to be carried in the appropriate rubbish bag provided and that the contents of the bag will be deposited at the event headquarters.

The major areas of emphasis involved are:-

Rubbish

Each camper should make sure that all trails and campsites are left clean and neat. Never let it be said that the Magaliesberg is a messy place because YOU were there. This aspect cannot be over-emphasised.

Put sweet wrappers and other rubbish in your pocket while hiking and deposit them in the first rubbish container that you come across. **Please pick up any litter you come across, and do not leave any yourself. Our reputation is now in your hands.**

When on the trail, rubbish and trash should never be buried or scattered in some "out of the way" place. Animals invariably dig up anything buried and scatter it around, creating an erosion problem in the process. Carry the rubbish, in the bag provided, in your rucksack to the nearest refuse container at an Activity Centre or Camping Headquarters.

Graffiti

Graffiti is a 'litter' more offensive than paper. Not only is graffiti defacing, but also it is contrary to all that Scouting stands for. Make sure that neither you nor the members of your Patrol add to this offensive practice.

Water

Remember, you are in a land where water is scarce and very precious, please use it wisely. Never wash with soap, do laundry, or clean utensils in the rivers. Everyone needs water, and you should always leave the springs and streams as clean as you found them. Do your washing on the bank well away from the water.

Trails

Do not take shortcuts by cutting across switchbacks on the trail; paths are made to avoid erosion, and do not interfere with any trail signs. Respect all the trails in the Magaliesberg



Campsites

Each Patrol is responsible for leaving an orderly and neat campsite, whether it is in HQ, Activity Centres, or Trail Camps.

Nature

No picking of flowers, please. Sketch and photograph them if you wish, but leave them to grow and seed.

Desecration

Do not carve your initials and names on trees, or scrawl graffiti in caves and rock shelters. Good wilderness manners require you as an experienced senior Scout to leave nothing in the Magaliesberg area except the imprint of your boot and a reputation as a fine Adventurer.

Leave guns, fireworks, radios, iPod, and cd players at home.

Guns are not permitted in Nature Conservation and on the private land we shall be using.

Fireworks are a great fire hazard that could easily start a veldfire, so please leave them at home.

The End of the Expedition

Eventually your itinerary will take you back to HQ on the afternoon of the last day. There will be a closing ceremony at 16h00, when your transport home should be ready. The staff will leave the HQ at 17:00.

Illegal / Illicit Substances

Searches may be carried out for illegal substances including alcohol, and should you be found with anything on your person / in your possession, the appropriate action will be taken. Obviously where this involves illegal substances, the South African Police Services will become involved. (Please do not take any chances as this particular issue is to be seriously addressed with no leniency being shown).

Photography

Make use of your cell phone to take lots of photos. The pics ultimately form a wonderful album of memories to share or take home with you.

HQ will provide facilities to upload your pictures so that we can offer a gallery of images after the event. Scouts SA may also want to use some of your pictures for marketing purposes. The Scout scarf is a key indicator of Scouting, so we ask you to have your Troop scarves available at all times for these photo opportunities. There will be professional photographers at the event who will create a collection of photos. Be ready to be filmed. The best pictures will appear on the various Scouting web sites.

Section D: Personal Kit and First Aid List

Personal Kit

- Rucksack (65 litre preferable) with waterproof liner (e.g. black garbage bag)
- Sleeping bag
- 1 pair of strong hiking boots (wear them in beforehand)
- 1 pair of strong running shoes or sandals for water activities and the end of the day
- 1 pair of thick woollen socks
- 1 pair thin long socks
- Uniform for travelling
- 1 pair of shorts
- 1 pair light-weight longs
- 1 x T-shirts
- 1 x long sleeves shirt (for sun protection)
- Underwear
- Tracksuit / Sleeping attire
- Warm jersey with long sleeves
- Hiking cap or broad-brimmed hat
- Anorak or similar windproof jacket with hood
- Swimming costume
- Camping mattress/pad (closed cell foam)
- Plastic rain cape (preferably one that can be used as a groundsheet as well)
- Groundsheet (if your rain cape can't be used as one) - a sheet of plastic approximately 1 metre wide and about 3 metres long
- Torch with new batteries. Bring at least one set of spare batteries and a spare bulb.
- Cell phone, with navigation app (e.g. "Gaia GPS") and kml file.
- Power bank

- Tent/shelter (expect wet weather)

Mess Kit

- Plate - deepish
- Mug
- Knife, fork and spoon
- Small dishcloth and small container of detergent
- 3 x 1 litre water bottles
- Various containers and zip-lock plastic bags for rations
- Strong plastic bag for garbage

Toilet Kit

- Soap – biodegradable if possible
- Toothbrush and toothpaste
- Small towel
- Small personal First Aid Kit
- **Roll of toilet paper** in a zip-lock bag
- Sun tan lotion, Lip ice
- Insect repellent
- No wet wipes allowed as they are not bio-degrade
- Personal Medication
 - Girls – Sanitary towels/tampons even if you are not due. The stresses of the Magaliesberg can bring a change to your cycle. Ziploc bags for used ones. Not to be disposed of in the wild.

Patrol First Aid Kit

Water purification tablets / Jik (0.5ml to 1 litre of water) – not really needed as the water is clean	Duct Tape (To prevent blister forming)
Band Aids (lots of, assorted sizes for minor wounds/blisters)	Sun screen
6 x 10cm by 10cm gauze pads.	Sterile gauze pads 100 x 100
Paracetamol (pain and fever)	2 x Burnshield 100 x 100
Imodium 12 tabs	Anti-inflammatory tabs x10 (ibuprofen or Celebrex 100)
Medazine or Valoid x 10 (Cyclizine) (nausea and vomiting)	Anti-spasmodic (cramps) x 10
2 x triangular bandages	Gloves
Antihistamine cream	Irrigation syringe 20ml
75mm elastic-type roller bandage (for sprains) (Pink Bandage)	Friars balsam 20ml – put onto sweaty or wet skin to help plaster stick
4 x rehydrate sachets	Non adherent sterile pads
Microspore tape	CPR mask
2 x 75mm crepe bandage	Liquid anti-bacterial soap (to clean wounds)
Antacid tablets (for upset stomach) (Tums)	1 roll 5 cm gauze bandage (wow)
1 roll 2cm adhesive tape	Safety pins
Sterile wound closure strips or regular adhesive tape (for closing large cuts instead of stitches)	Needles (to open blisters and remove splinters)(Sterile injection needles)
Specialised blister plasters to protect hot spots and blisters	Citrosoda – for urinary tract infections

Section E: Patrol Equipment List

Patrol Equipment covers mainly utensils for food preparation and First Aid, the rest of the equipment required is in your Personal Kit list.

Food Preparation Equipment

- Aluminium billy cans 15 cm in diameter and 10 cm deep carried by each camper. Experience has shown that this will enable a Patrol on the trail to handle any menus
- 1 Measuring cup (for measuring liquids for recipes).
- 3 boxes of matches or gas lighters
- 1 Small frying pan for every 4 members of the Patrol.
- 1 Collapsible plastic water container (this is useful for storing water for cooking when you make a night stop).
- At least 5 small gas stoves.
- Your should have 4 spare cylinders of gas for these stoves.



Other useful equipment

- Tents: Consider bringing a survival bag. Be aware that rain is likely.
- **Hiking Gear Repair Kit:** - to repair rucksacks or boots so as to keep the Patrol on the move. This could contain a stitching awl, nylon or cotton-coated polyester thread, a small pair of scissors, Duct tape or nylon rip-stop tape to cover punctures or holes temporarily, assorted needles and thimble, Velcro strips, etc., and appropriate glue for boot repairs.
- **Rope:** - Length of strong thin cord approximately 15 metres long, strong enough to bear the weight of packed rucksacks when lowering them down rocks.
- **Spade:** - Small, folding entrenching tool (or small spade) for digging "cat holes" for toilet purposes when on the trail.
- Tin opener.
- Cell phones with navigation apps (e.g. "Gaia GPS"), so that you can check your route.

Section F: Itineraries, Routes, Maps and Activity Centres

Adventure Itineraries

SSAM Patrols will be divided into 4 Patrol groups (Groups A, B, C, D). There will be between 1-2 Patrols per group (i.e. A1, A2, B1, B2 Etc.). The Patrols in the same Group letter will follow the same program, but at their own pace. Each Group will start the Adventure at a different place on the first day, but will end up having a very similar experience by the end of the event.

The Adventure Organiser will allocate you to a Patrol Group and Patrol.

The following table indicated the rotation of Patrol Groups:

Date	Group A (Patrols 1 & 2)		Group B (Patrols 3 & 4)		Group C (Patrols 5 & 6)		Group D (Patrols 7 & 8)	
	Activity	Sleeping	Activity	Sleeping	Activity	Sleeping	Activity	Sleeping
Wednesday, 07 January 2026	* Staff arrive early to set up HQ * Scouts arrive late afternoon	Maretlwane HQ	* Staff arrive early to set up HQ * Scouts arrive late afternoon	Maretlwane HQ	* Staff arrive early to set up HQ * Scouts arrive late afternoon	Maretlwane HQ	* Staff arrive early to set up HQ * Scouts arrive late afternoon	Maretlwane HQ
Thursday, 08 January 2026	Maretlwane -> Water Activities (Vehicle Transport)	Calabash	Hike from Maretlwane -> Dome Pools	Dome Pools	Hike from Maretlwane -> Castle Gorge	Castle Gorge	Maretlwane -> Rock climbing & Ecology	Maretlwane Falls
Friday, 09 January 2026	Hike from Calabash -> Dome Pools	Dome Pools	Hike from Dome -> Castle Gorge	Castle Gorge	Hike Castle Gorge -> Rock climbing & Ecology	Maretlwane Falls	Rock Climbing -> Water Activities	Calabash
Saturday, 10 January 2026	Hike from Dome -> Castle Gorge	Castle Gorge	Hike Castle Gorge -> Rock climbing & Ecology	Maretlwane Falls	Rock Climbing -> Water Activities	Calabash	Hike from Calabash -> Dome Pools	Dome Pools
Sunday, 11 January 2026	Hike Castle Gorge -> Rock climbing & Ecology	Home	Rock Climbing -> Water Activities and return trip at Lunch time	Home	Transport from Calabash to Dome Parking -> Dome Pools and return	Home	Hike from Dome -> Dome Parking	Home

Key to colours:

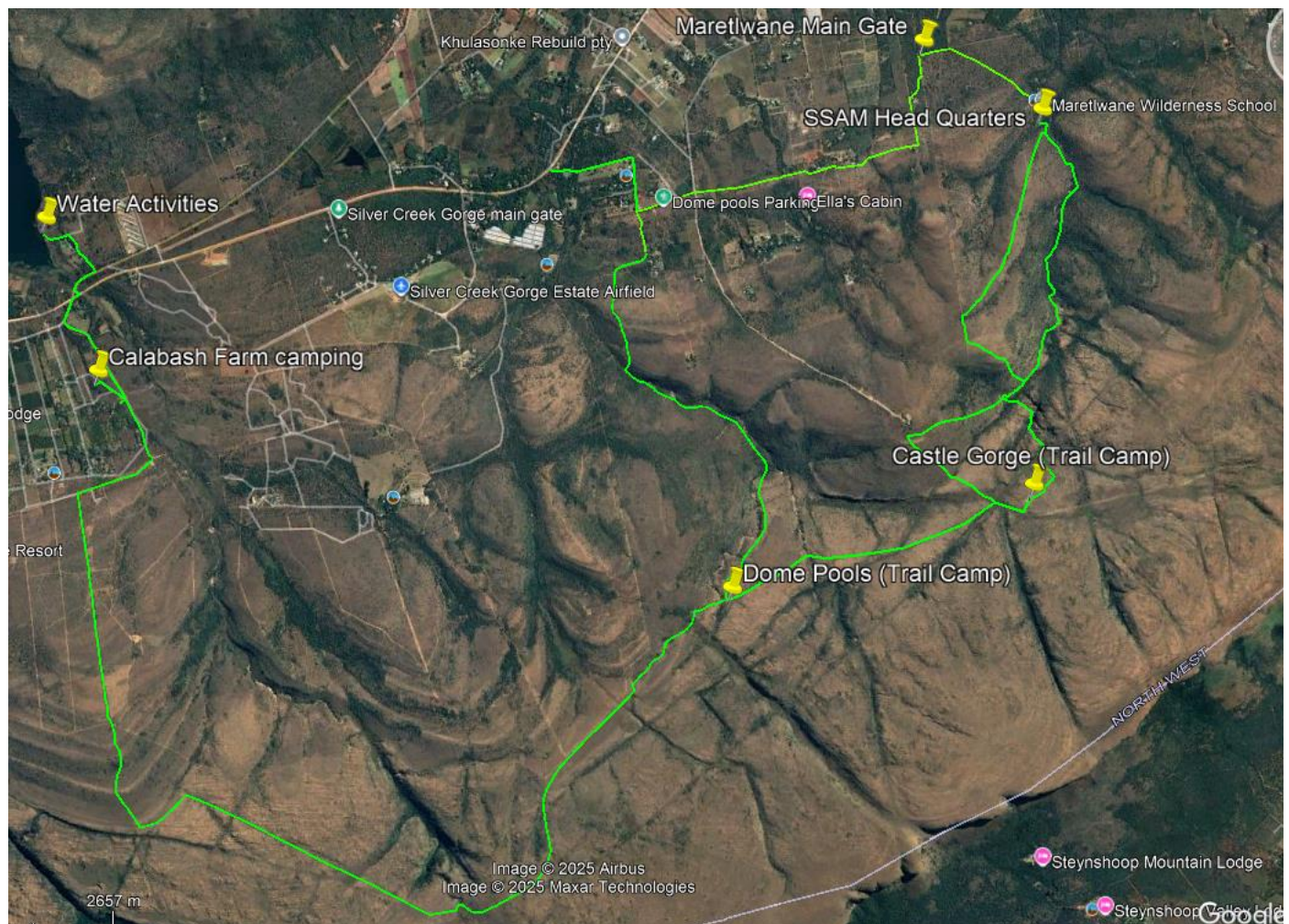
Hike from Calabash -> Dome Pools
Hike from Dome -> Castle Gorge
Castle Gorge -> Rock Climbing & Ecology
Water activities at Buffelspoort

Activity Centres and Itineraries

The following activities will be offered during the 4 days of SSAM:

Activity	Activity Centre	Facilities	All Groups (A, B, C & D)
Rock Climbing	Maretlwane Falls	Swimming	✓
Canoeing	Buffelspoort Dam	Swimming	✓
Fishing	Buffelspoort Dam	Swimming	✓
Kloofing	Dome Pools, Ecology Base	Swimming	✓
Gig Racing	Buffelspoort Dam	Swimming	✓
Swimming	Buffelspoort Dam	Swimming	✓
Trail Camping	Dome Pools	Swimming	✓
Trail Camping	Castle Gorge	Swimming	✓
River Ecology	Maretlwane Falls	Swimming	✓
Rafting	Buffelspoort Dam	Swimming	✓
Water First Aid	Buffelspoort Dam	Swimming	✓

Route Map



Route description and Locations

Maretlwane Experience

SSAM HQ will be located at Maretlwane Experience. The farm offers the following facilities:

- A camp site where all participants will sleep on the first night
- Kitchen and cabins and/or camping for HQ staff
- Toilets
- Parking for cars and Water Activities equipment storage

The following functions will take place at HQ:

- Adventure Registration
- Adventure Administration
- Paramedic facilities
- Staff Accommodation
- Transport
- Staff Catering
- Scout Catering (hike food distribution)
- Event Photography and Social Media
- Rock Climbing & Ecology base

All participants camp at Maretlwane on the first night.

The next morning:

- Patrol Group A will leave early (before breakfast) by car to the Water Activities base;
- Patrol Group B will hike from Maretlwane to Dome Pools;
- Patrol Group C will hike from Maretlwane to Castle Gorge;
- Patrol Group D will hike from Maretlwane to Rock Climbing and Ecology Bases.

Patrols completing Water Activities will sleep at Calabash farm.

Route segment descriptions

Buffelspoort Dam

You will be given a lift from Maretlwane (with all your hiking kit) to Buffelspoort dam where the Water Activities Base is located on private property on the eastern shore. Change here into clothing suitable for water activities (including closed shoes, hat, sunscreen, etc).

The water in Buffelspoort dam is beautifully clear, being fed by the Tonquani and Easter Kloof rivers. You will spend the day at Buffelspoort dam participating in Swimming, Canoeing, Gig racing, Rafting and Fishing.

No washing is allowed in Buffelspoort dam as the dam is used to provide drinking water to the neighbouring towns.

After the water activities you will walk to the Calabash Farm camp site where you will camp.

Buffelspoort Dam to Calabash Farm (1.5km)

From the Water Activities base proceed back to the main dirt road (Barnardsvlei Road), cross the road and follow the signs to Calabash Farm on Sterkspruit Street. Enter at the main gate, turn right immediately and follow the small track down to the camp site where you will find a lawn to camp on, a lapa, toilet and shower. The owner of this farm is Mr. Kami Naidoo.

Ensure that you leave the camp site perfectly clean on your departure.

Calabash Farm to Dome Pools (11.1km)

From Calabash farm, continue south along Sterkspruit street, keeping right at the junction and a little further on turn left and climb over a style (a ladder over a fence). Continue southwards until you come to Boulder Kloof. Pass around the eastern side of the kloof and proceed in a SE direction to the top of the Magaliesberg. Then turn eastwards to Dome Pools. There will be no water along most of this route so ensure you take sufficient from Calabash Farm.

Dome Pool (Trail Camp)

The Dome Pools Trail Camp is located under a big tree on the eastern bank above the pool. SSAM will provide bucket toilets, which you must use in order to keep the camp clean. Report to the Trail Camp Manager on your arrival. The camp site consists of a flatish area for camping. Do not disturb the rock tables and seats.

The Dome Pool is very large and provides a bum-slide exit. The smooth, down-stream edge of the infinity pool. It also offers a great suntanning deck. Dome Pool is one of the largest pool in the Magaliesberg.

Patrol Groups A, B & D will camp at Dome Pools.



MCSA Dome Pools Car Park to Dome Pools (4.1km)

Patrol Group C will visit Dome Pools on the last day, by hiking up from the MCSA Dome Pools parking spot, then returning after lunch, for a lift back to Maretlwane, together with Group D.

Dome Pools to Castle Gorge (Via Likkewaan Pools) (2.8km)

From the Dome Pools camp site proceed eastwards along the contour towards Likkewaan Pools (0.8km). Aim towards the top of Likkevaan kloof, then proceed down the western side of the kloof, looking for the cairn which identifies the access down to Likkewaan Pool.

Likkewaan Pools

To find Likkewaan pools, start from the top of Likkewaan Kloof and walk down the western edge of the kloof until you find a cairn of rocks. This marks the entry point into the kloof.

Spend some time here swimming in Likkewaan Pool. Try not to disturb the likkervaan (monitor lizard) which lives in the cave in this pool! The pool offers some nice jumping-in points. Scouts are not allowed to jump from the top point – don't ruin your hike at this early stage.

When exiting take note of the fossilised sand ripples on the underside of the over-hanging rock as you climb out. This is evidence of ancient lake that existed in this area 2000 million years ago.



Likkevaan to Castle Gorge (2km)

From Likkevaan proceed eastwards until you come to a jeep track. Turn right, cross over a stream then turn left off the track at the abandoned rondavel. Proceed to the abandoned quartzite quarry. This is your camp site. You can spend the rest of the day swimming at Piranha Pools or at Grassy Pond. **No swimming allowed at Castle Gorge.** There is a nice large tree at Grassy Pond which is suitable as a lunch spot.

Castle Gorge to Rock Climbing (2.4km)

From the camp site at Castle Gorge proceed down to Grass Pond, crossing the stream. Then proceed down the western side of Castle Gorge to the base of the waterfall on the Maretlwane river. Follow the path on the northern bank. You will have an excellent view of the Castle Gorge water falls if you look back. Follow the path over the spur, in the opposite direction to the "CG" signs. Descend into a small ravine, cross a small stream and keeping left, follow a small gully to the north. After a short distance climb out of the gully to your right. Follow the path along the western bank of the Maretlwane river, passing through a gate (leave closed after you) until you come to the Rock Climbing Base (on your right hand side, just off the path). Leave your kit here and report to the Base Manager.

After Rock Climbing, collect your kit and proceed down the path, crossing the Maretlwane river and emerging at the Waterfall camp site. Report to the manager of the Ecology Base who will be at the Camp Site or at the Waterfall just upstream from the camp site.

You will camp the night at the Waterfall Trail Camp.

Waterfall Trail Camp to Maretlwane (1.7km)

From the Waterfall Trail Camp proceed down the road northwards, cross the Maretlwane River, taking care not to disturb the butterflies. Continue a bit further and you will return to the Maretlwane Headquarters. Report when arriving.

Maretlwane to Castle Gorge (Group C only)

From Maretlwane headquarters, follow the road upstream, along the Maretlwane river. A little way out of the camp turn right off the track (onto a concrete section of the road). Follow this track to the top of the hill. At the top proceed to the bench looking out towards the Castle Gorge waterfall. Then look out of a faint path leading proceed down the hill to a better established path on the western bank of the Maretlwane river. Turn right to follow this path through a gate on the boundary fence, then proceed down a small gully. Turn right at the bottom of the gully and climb out up the western bank. Proceed in a western direction towards the water reservoir at the top of the hill. Join a jeep track on the southern side of the water reservoir and proceed southwards down the hill, eventually joining a larger track. Proceed southwards along this track, crossing a river. Then turn left (eastwards) at the abandoned rondavel and a little further you will find an old quartzite quarry which is the Castle Gorge trail camp.

You can spend the rest of the day swimming at Piranha Pools or at Grassy Pond. **No swimming allowed at Castle Gorge.** There is a nice large tree at Grassy Pond which is suitable as a lunch spot.

Maretlwane to Dome Pools 8.8km (Group B only)

On the first morning of the event Patrols 3 and 4 (Group B) will hike from Maretlwane to Dome Pools via MCSA's Dome Pools Car Park. After leaving through the Maretlwane Gate, turn left and follow the road along the fence for 180m. Then turn right and cut through the trees to meet another small road. Turn left onto the road. Continue south until a house. Turn right here and cross the veld in a westerly direction for 800m until meeting a road. Continue on this road, going west for another 1.6km. You will come to a junction with an MCSA sign. Turn left and follow the road for 400m, then follow the MCSA signs for 4km to Dome Pools. You will descend to the Dome river, walk along it for some time then turn right (south) and climb the hill to the Dome Pools Camp site. This is located at a large tree on the eastern side of the Dome River.

A Brief Description of the Activity Centres

Hiking

You will be walking a total of about 20km over 3 days, so not so difficult from a distance perspective. Almost all of the route will be through the veld or which demands much more effort than walking over a smooth path.

Kloofing

"Kloofing" refers to the process of exploring and navigating kloofs, It's a wet activity, often involving wading or swimming through river pools and getting splashed by waterfalls. It's a good activity to do on a hot summer day because you will be in the cool shade of the cliff walls and large trees. It's an activity best done in a costume and shoes that won't mind getting wet. You will be Rock Climbing later in the day so bring clothes suitable for that also. Pack your lunch in a waterproof bag.

Mountain Ecology

The Magaliesberg mountains are unique in several ways. You will learn more about their ancient geology, examine the flora and fauna and perform experiments to assess the quality of the river water. At night there may be an opportunity to search for scorpions.

Rock Climbing

Expert rock climbers from the Mountain Club of South Africa (MCSA) and the Scout Mountain Club will teach you the basics of good rock climbing practice - the importance of balance, correct belaying techniques, abseiling, and the strict safety measures necessary.

Then under their leadership, experience the exhilaration of overcoming rock climbing problems with the world below your feet! First you will be taken up some simple rock pitches, and for those who have the aptitude and who wish to, a more difficult route can be tried. The well-weathered sound rock of the Magaliesberg is ideal for face climbing.

Note that the Climbing Leaders must be obeyed implicitly - your safety is in their capable hands.

You may enjoy this activity so much that you may consider using your 2026 membership of MCSA to get further training and experience.



Water Activities Centre

Canoeing



Learn how to handle a canoe and have fun gliding across the surface, paddles dipping rhythmically in the water. You can relax after the strenuous days on the trail and you will soon master the art of paddling. Feel the breeze on your face, the sun on your back, as you cut through the water.

Fishing



Try your luck with traditional handline fishing from a raft.

Gig Racing



Gig racing is a skill practiced by Sea Scouts. Learn proper rowing techniques and safety procedures, then after a bit of practice take on another Patrol in a gig race across Buffelspoort Dam. Feel the sweat break out on your forehead and the air rush into your lungs!

Rafting



This is your opportunity to build a quick raft and to play on it in the clear waters of Buffelspoort Dam. It will also make an ideal platform for fishing!

Swimming



Open water swimming is a popular activity in many parts of the world. You have an opportunity to practice in swimming and diving and recovery techniques in the clean Buffelspoort water.

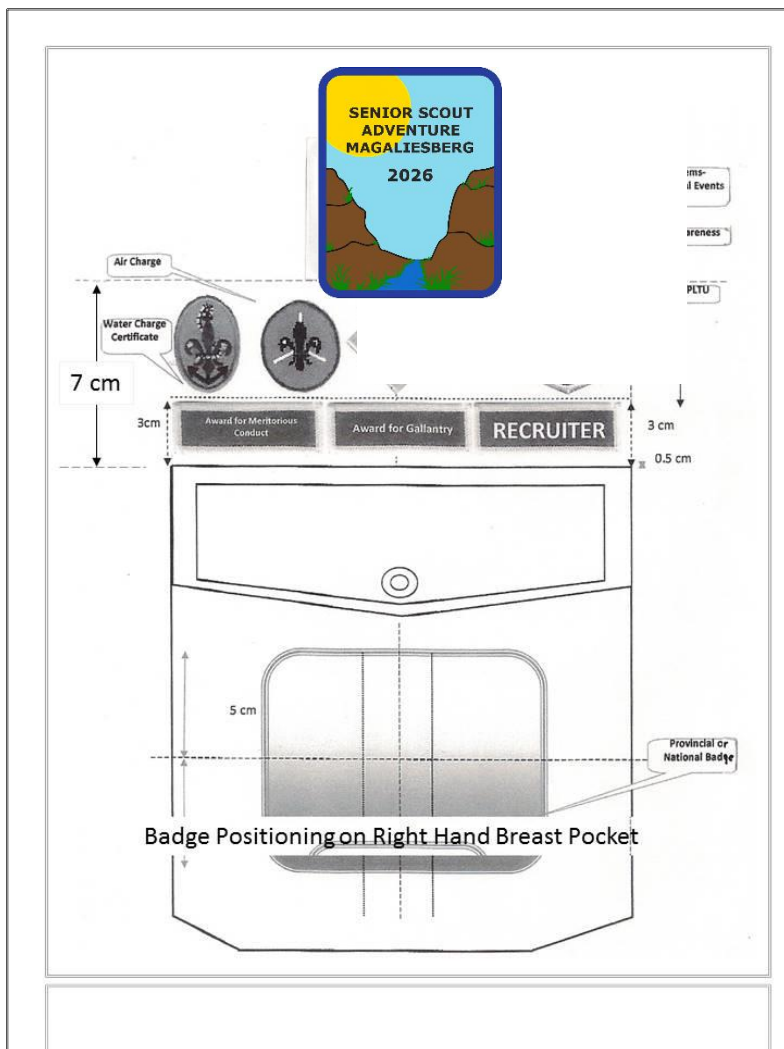
Water First Aid



Have you ever had to do First Aid while being in water? Water related accidents do happen, so these is a good technique to learn and practice.

Section G: SSAM Badge Positioning

The SSAM Badge is located above your left pocket as illustrated below:



We, the Adventure Organising Team, sincerely look forward to welcoming you at the opening ceremony on 7 January 2026.